Vanguard Managed Solutions

Vanguard Applications Ware Serial Feature Protocols

Transparent Character-Oriented Protocol

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Transparent Character-Oriented Protocol

Overview

Introduction	This manual describes how to configure and use the Transparent Character-O Protocol (TCOP) on Vanguard products.	riented
Alarms and Reports	For details about the alarms and reports for the TCOP protocol, refer to the Va Applications Ware Alarms and Reports Manual (Part Number T0005).	nguard
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TCOP

What is TCOP?	Transparent Character Oriented Protocol (TCOP) is an enhanced version of a protocol was originally developed to support the Hitachi HSC3 protocol. TCOP allows a device to support G*NET and ADP protocols. In addition, it supports IBM BSC3270 and BSC3780/278. However, TCOP does not support spoofing with any protocol. For more information on the protocols that TCOP supports, see the most recent software release notice for vanguard Products.
	TCOP supports all Vanguard products.
Features	 These features are available with theTCOP protocol: Transmitter SYNC fill protection for the BCC (Block Check Character) Receiver SYNC stripping Normal and transparent text modes Full Duplex and Half Duplex line contention modes Full and Half Duplex modes of data transmissions ASCII code type EBCDIC code type Internal and External Clocking Up to 80 kbps sync CTP support for Configure, Examine, and Statistics modes User-configurable forwarding criteria Point-to-point connections over Switched Virtual Circuits (SVCs) using standard Autocall mechanism Port Boot, Disable, and Enable control Access control via Custom Software Key (CSK)
Protocol Support	 TCOP supports these protocols: Hitachi HSC3 G*NET with full duplex support UTS ADP IBM BSC3270 IBM BSC3780/2780 SLC AC100

Typical Applications

Description This section shows typical TCOP applications.

Hitachi Terminal Equipment Figure 1 shows a generalized application where Hitachi terminal equipment is communicating with a host using the HSC3 protocol via an X.25 network.



Figure 1. Hitachi Terminal Communicating with Host Running HSC3 Protocol







Limitations

Description In addition to the standard things that effect network performance such as number of nodes, link speeds, maximum packet size, response time, and transmission delays, data congestion issues limit TCOP's effectiveness. **Data Congestion** This table describes data congestion issues with TCOP: If this problem Then... occurs... It may cause a time-out condition for endpoint Network Congestion applications. To speed up the recovery of application synchronization, the TCOP port flushes (discards) messages if more than two completed messages are queued up at the local receiving side or at the remote transmitting port. Message Overflows (at The TCOP port not only discards messages from the the local receiving side) queue but also clears the network call in an effort to clean up other residual data in the network. Protocol The TCOP port cannot resolve problems that might Synchronization result from an unexpected network disruption. problems

Support

Introduction	You must configure each TCOP port with a Subtype protocol. This Subtype protocol determines which message formats it supports.
	TCOP supports these Subtypes:
	• HSC3
	• G*NET
	• UTS
	• SLC

• AC100

Message Formats This table shows the message format supported by each port subtype:

Protocol (Subtype)	Message Format
HSC3	SYNC EOT
	SYNC STX ENQ
	SYNC DLE CHAR
G*NET	SYNC SYNC SOH EOT PAD
	SYNC SYNC SYNC SOH <text>ETX LRC PAD?</text>
	Note The transmitter fills the frame with SYNC messages if the frame is too short. When the TCOP feature is configured for GNET, the transmitter protects against sync filling within messages.
UTS	SYNC SYNC SOH <text>ETX BCC</text>
	SYNC SYNC DLE EOT ETX BCC
	SYNC SYNC EOT EOT ETX BCC
	Note When the TCOP feature is configured for the Uniscope protocol, the transmitter protects against SYNC filling during the following sequences of characters:
	Last character and PAD
	DLE CHAR
	• ETX BCC
	SOH CHAR
SLC	SYN SYN DLE BDU ETB BCC
AC100	SYNC SYNC STXETX LPC

Autocalling

Introduction

This section explains which parameters must be configured to enable autocall for TCOP. For more information on setting up calls, refer to the *Vanguard Configuration Basics Manual*.

Autocall Configuration Example Figure 3 shows how to configure two Vanguard 65xx or Vanguard 100 devices for autocalling from a TCOP port on a host node to the TCOP port on a remote node. The entries are specific to this example and will differ for your application.



Figure 3. Autocall Configuration

Link Down If an X.25 link goes down while a call is in place between two TCOP ports, the following events occur: All buffered data is discarded. Message reception is aborted. Message transmission is terminated abnormally.

The autocall mechanism attempts to reestablish the call automatically.

Port Configuration

Introduction	This section describes the parameters that you configure to implement the TCOP protocol option.

Navigating the CTP Figure 4 shows the CTP path to the TCOP port record parameters: **Menu**



Figure 4. TCOP Parameters

Note

If you have enabled Ease of Configuration, you need to boot only the port to make changes to the parameters marked with an asterisk. For more information, refer to the Ease of Configuration section in the introductory portion of the binder (*Serial Feature Protocols Manual*, Part Number T0102).

Parameters

When you configure a TCOP port, these parameters appear:

Port Number

Range:	Contingent on platform.
Default:	n/a
Description:	Specifies the number of the port which you are configuring and serves as the entry number for the port you are about to configure.

Port Type

Range:	Contingent on software image.
Default:	n/a
Description:	Specifies the port type. For this software option, enter TCOP.

Subtype

Range:	HSC3, GNET, UTS, SLC, AC100
Default:	HSC3
Description:	Specifies the protocol subtype that determines the message format of data sent from this port. Select the type appropriate for your application:
	HSC3: Transparent Hitachi
	GNET: Transparent GNET
	• UTS: Transparent Uniscope
	SLC: Synchronous Link Control
	AC100: Air Canada 100 Protocol

Clock Source

Range:	INT, EXT
Default:	EXT
Description:	 Determines whether the device sets the synchronization (INT) interval or whether it takes the synchronization from another device (EXT). Select the appropriate clock source: INT: Internal clock. The port supplies the receive and transmit clocks.
	• EXT: External clock. The port receives clocks on pins 18 and 24.

Clock Speed

Range:	1200 to 80000
Default:	4800
Description:	Specifies the clock speed in bps when Clock Type = INT (Internal).

Contention

Range:	FDX, HDX
Default:	FDX
Description:	Specifies whether half duplex or full duplex modem signals are generated.
	 FDX: Full duplex indicates that DCD is held ON at all times. HDX: Half duplex indicates that DCD will be turned ON only
	when the Vanguard device is transmitting.

Code Type

Range:	ASCII, EBCDIC
Default:	EBCDIC
Description:	Specifies the code set for the control characters.ASCII: The data format is set to8 bits with no parity or 7 bits
	with odd/even parity. Parity checking is performed on 7 bit data.
	• EBCDIC: The data format is set to 8 bits with no parity.

Receive Byte Count

Range:	8 to 127
Default:	64
Description:	Specifies the number of bytes collected before data is forwarded to the network. Data is forwarded when the selected number is reached and when the end of the message has been received. This parameter let you make the best compromise between network delay and the number of packets traversing the network.
	• 8 indicates the network delay is minimized, but more packets must travel through the network.
	• 127 indicates the network delay is increased, but fewer are needed to send a message.
	The minimum setting for Receive Byte Count parameter is dictated by the port speeds, as follows:
	• 19200 to 80000 bps: 127
	• 9600 to 19200 bps: 64
	• 4800 to 9600 bps: 32
	• 2400 to 4800 bps: 16
	• less than 2400 bps: 8

Call Control

Range:	None, Auto
Default:	None
Description:	Indicates whether call control has been implemented on this port.None: No call control.Auto: Autocalling enabled.
	Note You must set Call Control to Auto on the port that is placing the Autocall.

Autocall Mnemonic

Range:	0 to 8 alphanumeric characters, <space> blanks the field.</space>
Default:	(blank)
Description:	Specifies the name to use when autocalling.

Autocall Timeout

Range:	5 to 255
Default:	10
Description:	Specifies the time in seconds between call attempts when Autocalling.

Autocall Attempts

Range:	0 to 255
Default:	0
Description:	Specifies the number of times the port will attempt a call. Set to zero (0) for unlimited attempts.

Port Address

Range:	1 to 15 decimal digits, <space> blanks the field.</space>
Default:	(blank)
Description:	Specifies address that is inserted into the calling address field when the port makes a call.

Protocol ID

Range:	0 to 8 hexadecimal digits, <space> blanks the field.</space>
Default:	C900000
Description:	Specifies protocol identifier. It is inserted into an outgoing call packet or it is checked against the protocol identifier of an incoming call packet.

Billing Records

Range:	Off, On
Default:	Off
Description:	Indicates whether billing records are to be created for this port.

Range:	0 to 32 alphanumeric characters, <space> blanks the field.</space>
Default:	(blank)
Description:	Specifies the destination of all calls routed to and from this port, regardless of the entries in the Route Selection Table.
	For example: To route a call to Port 3, enter P3; to route a call to X25 Port 2, enter X25-2; to route a call to Port 2/Station 4, enter P2S4.
	To disable this function, enter <space>.</space>

Restricted Connection Destination

RX Queue Size

Range:	0 to 500
Default:	10
Description:	The maximum number of received messages to be queued.
	■Note Available only when Subtype = GNET, UTS, SLC, or AC100.

TX Queue Size

Range:	0 to 500
Default:	10
Description:	The maximum number of transmit messages to be queued.
	■Note Available only when Subtype = GNET, UTS, SLC, or AC100.

Queue Overflow Action

Range:	0 to 3
Default:	0
Description:	Specifies the actions that will be taken if the queue overflows:
	• 0: Reset connections
	• 1: Drop the message causing the overflow
	• 2: Flush the queue
	• 3: Flush queue when received message terminates with EOT
	■Note Available only when Subtype = GNET, UTS, SLC, or AC100.

Data Transmission

Range:	FDX, HDX		
Default:	HDX		
Description:	Indicates whether the port is configured for either Half duplex or Full duplex Data Transmission:		
	 HDX - Half Duplex: The port can <i>either</i> receive <i>or</i> transmit data at any point of time, FDX - Full Duplex: The port can receive <i>and</i> transmit data simultaneously 		

Statistics

Introduction	This section describes the TCOP information available from the Detailed Statistics windows.			
What You Can View	From th	e CTP menu, you can view detailed port statistics for a TCOP Protocol.		
How to Get Follow these steps to display detailed port statistics for the TCOP Prot Detailed Statistics				
	Step	Action		

Step	Action
1	Select Status/Statistics from the CTP Main menu.
2	Select the Detailed Port Stats from the Status/statistics menu.
3	At the Port Number: 1/ prompt, enter the number of the TCOP port that you want to examine.

Detailed Statistics - Figure 5 shows a sample first page of the Detailed TCOP port statistics **Page 1**

				~
Node: Time:	Address	:	Date:	
Detailed TCOP Port S	Statistics	: Port 3Page	: 1 of 2	,
Port Number:	3 Port St	Port Type: atus: Up	TCOP	
Port Speed: nected	9598	Port State:	Con-	
Port Utilization In Out: 0%	n: 0%	Port Utiliz	ation	
Physical Summary: Overrun Errors:	0 Unde	rrun Errors:	0 CRC	
Errors: 0 Parity Errors:	0			
Data Summary: IN OUT	r c	UT I	N	
Characters: 0		0 Ch	arac-	
ters/sec: 0		0		
Messages: 0)	0 Ме	ssages/	
sec: 0		0	-	
Received Packets (Queued: 0	Tr	ansmit	
Maximum Rx Oueue I	Length Read	ched: 0 Ma	ximum Tx	
Queue Length Reached	1: 0			

Figure 5. Detailed TCOP Port Statistics — Page 1 of 2

Screen Terms -Page 1

This table describes the screen terms shown in Figure 5:

Screen Terms	Indicates		
Port Number	physical port number.		
Port Type	type and subtype of access protocol for this port.		
Port Status	operational status of the port:		
	• Up: A connection is established.		
	• Down: No call is in place.		
	• Disabled: The port is disabled.		
Port Speed	measured port speed in bits per second.		
Port State	current state of the port:		
	• Disconnected: No call is in place.		
	• Calling: Port has initiated Autocall.		
	• Called: Port has received a call request.		
	• Connected: Connection is established.		
Port Utilization In/Out	amount of the port's bandwidth being utilized.		
Physical Summary	number of Overrun, Underrun, CRC, and Parity errors since the last reset.		
Data Summary	summary of the characters and messages sent and received over the port.		
Received/Transmit Packets Queued	number of transmit and receive packets that are queued.		
Maximum RX/TX Queue Length Reached	maximum size of the receive and transmit queue during data transfer.		
Number of Times Queue Flushed	number of times that the receive and transmit queues have been flushed since the last reset.		
Interface Summary	summary of the control signals on the port.		

Detailed Statistics - Figure 6 shows a sample second page of the Detailed TCOP port statistics: Page 2

1								
/	Node:	Address:		Date:	Time:			
	Detailed	TCOP Port Statistics:	Port	1	Page: 2	2 of	2	
	Call Sur	mmary:						
	Current	t Status: Disconnected						
	Time u	ntil next auto-call at	tempt:	0 secs				
	Number	of auto-call attempts	: 0					
	Last c	lear cause code: 0 (Cl	eared	by other end)				
	Last c	lear diagnostic code:	0 (No	more information)				
	Last I	nbound Call:						
	Calle	d Address:						
	Calli	ng Address:						
	Facil	ities:						
	CUD:							
	Last O	utbound Call:						
	Calle	d Address:						
	Calli	ng Address:						
	Facil	ities:						
	CUD:							
								J

Figure 6. Detailed TCOP Port Statistics — Page 2 of 2

Screen	Terms	•
Page 2		

Screen Terms	Indicates
Call Summary	details of the calls off this port:
	• Current Status: Status of the call on the port (Disconnect, Calling, Called, Clearing, Connected, local Copy)
	• Time until next autocall attempt: The number of seconds until the next autocall is attempted.
	• Number of autocall attempts: The number of autocalls that will be attempted.
	• Last clear cause code: The last clear cause code received by the port.
	• Last clear diagnostic code: The last clear diagnostic code received by the port.

This table describes the screen terms shown in Figure 6:

Screen Terms	Indicates (continued)		
Last Inbound Call	details of the last inbound call:		
	• Calling Address: the called address in the last call request packet received by this port		
	• Calling Address: the calling address in the last call request packet received by this port		
	• Facilities: the facilities in the last call request packet received by this port		
	• CUD: the data in the Call User Data field in the last call received packet sent by this port.		
Last Outbound Call	details of the last outbound call:		
	• Calling Address: the called address in the last call request packet sent by this port		
	• Calling Address: the calling address in the last call request packet sent by this port		
	• Facilities: the facilities in the last call request packet sent by this port		
	• CUD: the data in the Call User Data field in the last call request packet sent by this port.		

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